

WindowWalker

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COLLABORATORS

	<i>TITLE :</i> WindowWalker		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

WindowWalker

1.1 Window Walker

Window Walker 1.06

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Introduction

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1.2 Introduction

Window Walker is a program for all of you who love having small men walking on your Workbench. There are some old programs with this theme around, but this one stands out in the meaning that it works (theoretically) on any screen resolution you're throwing at it. Different screen depths shouldn't be a problem either. Note though that some weird flickering and speed loss could appear on some systems. Please leave a bug report if you experience this. CyberGFX support is probably bad but I'm hoping to sort that out soon.

If you don't want to control the little man, known among my friends as the "sluring" by the way, there is a mode available where he walks on his own and tries to jump to another window if he reaches an edge.

1.3 Legal stuff & disclaimer

Window Walker is giftware. If you find it so amazing you can barely speak, I would appreciate if you could send me some nice gift like an encouraging e-mail, a postcard or a B603e board :-D

Distribution of this program is allowed if you:

- 1) do not take any credit or profit yourself
- 2) keep the original distribution archive free from changes

If you're so excited that you're dying to give me money (I doubt it), you can transfer some to bank account 423.433.884-8 in the bank "Sparbanken Sörmland" of Sweden, Johan Eriksson.

DISCLAIMER

THIS SOFTWARE IS PROVIDED "AS IS".
NO REPRESENTATIONS OR WARRANTIES ARE MADE WITH RESPECT TO THE ACCURACY, RELIABILITY, PERFORMANCE, CURRENTNESS, OR OPERATION OF THIS SOFTWARE, AND ALL USE IS AT YOUR OWN RISK.
THE AUTHOR DO NOT ASSUME ANY RESPONSIBILITY OR LIABILITY WHATSOEVER WITH RESPECT TO YOUR USE OF THIS SOFTWARE.

1.4 Requirements

This program requires AmigaOS version 2.04 or higher.
If you have such a system and are experiencing problems, let me know!

1.5 Usage

Window Walker can be started from WB or CLI. If started from WB, the tooltype AUTO starts the program in autowalking mode. From CLI, the argument with the same name does the same thing.

To control the man you need the window opened by the program. Have that window active and use the cursor keys as follows:

```
LEFT - go left
RIGHT - go right
UP - jump
LEFT+JUMP - jump left
RIGHT+JUMP - jump right
```

The program terminates if the window is closed or the man falls down.

1.6 History

Version 1.06 (970420)
Fixed guru on 68000.

Reduced size of the executable.

Version 1.05 (970417)

Fixed bug with DOpusWB.

Fixed bug with multiple backdrop windows.

Fixed occasional flickering (hopefully).

Fixed some typos in the guide.

Version 1.0 (970413)

First public release

1.7 Bugs

On some configurations, including CyberGFX, flickering and speed loss occurs. I'll sort it out as soon as possible.

If the character starts behind a window, corrupt graphics show in the background until you move a window over it.

Also, when the character moves away from the starting position, a "ghost sluring" shows up. The program erases it when the original is out of the way, but while it's there you can always think about it as a feature. :) If the ghost does NOT appear, please report that too.

1.8 The author

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1.9 Credits

The author wishes to thank:

The bug reporters

Jonas Hermansson for the original animation

The people who created the Amiga

God (if he uses a computer, I bet it's not a PC)
